KONGUNADU ARTS AND SCIENCE COLLEGE

(AUTONOMOUS) COIMBATORE – 641 029

DEPARTMENT OF COSTUME DESIGN AND FASHION

COURSE OUTCOME

Course Name: Costume Design and Fashion

(Applicable to the students admitted during the Academic Year 2021-2022 and onwards)

CORE PAPERS

Programme Code:18		COSTUME	DESIGN AND FA	ASHION
Course Code: 21UCD101		C.P.1.PRINCIF	LES OF PATTER	N MAKING
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	I	5	75	4

Course Objectives

- To enable the students to develop the ability to create design through flat pattern technique.
- To impart skills in dart manipulation.
- To enable the students to learn the skills of standardizing body measurements

K1 CO1	Remembering pattern making terminology and steps in	
	taking body measurement	
K2	CO2	Understanding the pattern making techniques.
К3	CO3	Applying the Drafting/ Draping and Pattern alteration
KO	000	technique in designing.
K4	CO4 Analyzing the grain of fabric and standards of good fit.	

21UCD1CL

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD1CL		C.Pr.1 -BASICS OF APPAREL DESIGNING		
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	I	6	90	3

Course Objectives

- To impart practical exposure in sewing operation.
- To acquaint students with the knowledge on basic sewing techniques.
- To impart the knowledge and skills required for garment designing.

КЗ	CO1	Applying basic sewing techniques		
K4	CO2	Analyzing the essential techniques for garment		
		designing		
K5	CO3	Evaluating the material consumption, cost		
		calculation and overall finished samples		

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD202		C.P.2	- FIBER TO YA	RN
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	II	3	45	3

Course Objectives

- To impart the knowledge of fibres, their sources, identification and properties
- To inculcate the knowledge of fiber production and conversion to yarn.
- To enable the students to understand yarn and its classification.

K1	CO1	Can identify the types of natural and manmade fibers
K2	CO2	Understanding the manufacturing process
К3	CO3	Applying the key concepts and theories of spinning methods
K4	CO4	Analyzing the properties of fibers

Programme Code:18		COSTUME DESIGN AND FASHION				
a a 1 01110D000		C.P.3 - FASHION DESIGNING AND FASHION				
Course Code:	Course Code: 21UCD203		PSYCHOLOGY			
Batch	Semester	Hours / Week	Total Hours	Credits		
2021 - 2022	II	3	45	4		

Course Objectives

- To enable the students to gain knowledge in Elements and Principles of Design.
- To familiarize the Fashion design concepts and factors influencing Fashion changes.
- To acquaint the students to design garments for various figure irregularities.

K1	CO1	Familiarizing with the concepts of Fashion and Designing
K2	CO2	Understanding the factors influencing the fashion
		changes
К3	CO3	Applying the concept of designing dress for personalities
K4	CO4	Analyzing the designing concepts for Future trend

21UCD2CM

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD2CM		C.Pr.2 APPAREL DESIGNING – KID'S WEAR		
Batch 2021 - 2022			Total Hours 75	Credits 3

Course Objectives

- To impart knowledge on designing garments for kids.
- To enable the students practice skill in drafting and pattern making.
- To educate the students on construction of selected kid's garment design and calculating material consumption and cost of finished.

КЗ	CO1	Applying the practical skill in drafting pattern for
		selected kid's garment design.
K4	CO2	Analyzing the fabric suitable for style and for the
		personality.
K5	CO3	Evaluating finishing and overall cost of constructed
		garment.

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD304		C.P.4 – FABRIC MANUFACTURING TECHNIQUES		
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	III	6	90	4

Course Objectives

- To acquaint students with the knowledge on different types of fabric formation techniques.
- To enable students gain knowledge in fabric structure.
- To enable the students to know about properties of fabrics.

K1	CO1	Remembering the techniques involved in fabrications
K2	CO2	Understanding the methods of fabric manufacturing
		process
КЗ	CO3	Applying fabric structure and design
K4	CO4	Analyzing the type of fabrication

21UCD3CN

Programme Code:18		COSTUME DE	ESIGN AND FA	SHION
Course Code: 21UCD3CN		C.Pr.3- FABRIC STRUCTURE		
Batch Semester 2021 - 2022 III		Hours / Week 3	Total Hours 45	Credits 2

Course Objectives

- To impart practical knowledge in analyzing different fabrics
- To enable the students to identify the fabric structure.

КЗ	CO1	Applying Design, draft and peg plan for other Fancy	
		weaves	
K4	CO2	Analyzing the fabric structures	
K5	CO3	Examining the fabrication of fabric and its structure	

21UCD3CO

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD3CO		C.Pr.4- APPAREL DESIGNING- WOMEN'S WEAR		
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	III	6	90	4

Course Objectives

- To equip students to design and construct different styles of Women's garment
- To impart practical knowledge in drafting and pattern making
- To enable students to construct Women's wear for selected design, calculate material consumption and cost of the finished garments.

КЗ	CO1	Applying the practical skill in drafting pattern for selected		
		women's garment		
K4	CO2	Analyzing the fabric for different style and personality		
K5	CO3	Evaluating the finishing and overall cost of the garments		

21UCD3CP

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD3CP		C.Pr.5 FASHION ILLUSTRATION		
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	III	5	75	4

Course Objectives

- To impart practical knowledge in sketching facial features and head theories.
- To equip the students with skill in sketching fashion accessories
- To impart practical knowledge in illustrating with concept of inspiration for various garments styles.

КЗ	CO1	Applying the theories and techniques used in developing new
		illustration styles in the fashion and design industry
K4	CO2	Analyzing suitable style and accessories for particular wear
K5	CO3	Evaluating the presentation

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD405		C.P.5- APPAREL MARKETING		
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	IV	4	60	4

Course Objectives

- To impart knowledge on marketing function
- To enable the students to know various marketing concepts in Apparel Industry
- To educate on costing and sales promotion

K1	CO1	Recognize the concepts of marketing function		
K2	CO2	Understanding the various methods involved for		
		successful retailing		
КЗ	CO3	Applying the key concepts for marketing		
K4	CO4	Analyzing the various methods of branding for types of		
		apparel and costing		

Programme Code:18		COSTUME DESIGN	AND FASHION	
Course Code: 21UCD406		C.P.6 -TEXTILE PROCESSING		
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	IV	5	75	4

Course Objectives

- To enable the students to gain knowledge in various processing methods
- To educate the students on Dyeing techniques
- To impart knowledge on methods of Printing

K1	CO1	Recollecting the concepts of fabric finishing process
K2	CO2	Understanding the technique of dyeing and printing
К3	CO3	Applying the dyeing and printing techniques
K4	CO4	Analyzing finishing process for different fabrics

21UCD4CQ

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD4CQ		C.Pr.6- TEXTILE WET PROCESSING		
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	IV	5	75	3

Course Objectives

- To enable students get practical skill in basic preparatory process
- To familiarize with the principles of processing textiles
- To impart knowledge in textile dyeing and printing

КЗ	CO1	Implement fabric finishing process
K4	CO2	Determine the methods of finishing techniques for raw material
K5	CO3	Evaluate the processing techniques

21UCD4CR

Programme	Code:18	COSTUME	DESIGN AND FA	ASHION
Course Code: 21UCD4CR		C Pr.7- APPAREL DESIGNING – MEN'S WEAR		
Batch 2021 - 2022	Semester IV	Hours / Week 6	Total Hours 90	Credits 4

Course Objectives

- To design garments for men's wear
- To gain practical skill in drafting various patterns for men's wear.
- To enable students to construct Men's wear for selected design, calculate material consumption and cost of the finished garments.

К3	CO1	Applying the layout technique for efficient usage of material.
K4	CO2	Analyze the appropriated style, material, colour and embellishment for different occasion.
K5	CO3	Evaluating consumption of material, constructed garment and overall cost.

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD507		C.P.7- INTRODUCTION TO TECHNICAL TEXTILES		
Batch 2021 - 2022	Semester V	Hours / Week 6	Total Hours 90	Credits 4

Course Objectives

- To impart knowledge on fibers used for technical textiles
- To enable the students to understand the classification of technical textiles
- To familiarize them with application of technical textiles

K1	CO1	Remembering the Application of Technical Textiles		
K2	CO2	Understanding the requirements of textile materials and its application in various field		
К3	CO3	Applying appropriate fibers and fabrics for developing technical textile products		
K4	CO4	Analyzing fibre properties for suitable end uses		

Programme	Code:18	COSTUME	DESIGN AND I	FASHION
Course Code:	211100508	C.P.8- TEXT	ILE TESTING A	ND QUALITY
Course Code: 21UCD508		CONTROL		
Batch	Semester	Hours /	Total	Credits
2021 - 2022	Semester	Week	Hours	Credits
2021 - 2022	V	5	75	4

Course Objectives

- To enable students to understand the need and importance of testing
- To familiarize students with the different testing equipments, their principles, quality standards and test methods.
- To acquaint the students with the knowledge of Quality control in textile testing

K1	CO1	Remembering the concepts of textile testing and
		quality control
K2	CO2	Understanding the principles of testing to meet the
		standards
КЗ	CO3	Applying testing methods for achieving the quality
K4	CO4	Inspecting quality from raw material to product

21UCD5CS

Programm	e Code:18	COSTUME DESIGN AND FASHION		
Course Code: 21UCD5CS		C.Pr.8 TEXTILE TESTING		
Batch 2021 - 2022	Semester v	Hours / Week 6	Total Hours 90	Credits 4

Course Objectives

- To impart practical knowledge on testing of fibers, yarns and fabric.
- To familiarize students with the different testing equipments.
- To understand methods and techniques used to analyze textile fibers,
 yarns and fabrics for end use performance.

КЗ	CO1	Applying different methods for testing textile raw
		material
K4	CO2	Analyzing the properties of fiber ,yarn and fabric
K5	CO3	Evaluating the quality of raw material to meet the standards

21UCD5CT

Programme	e Code: 18	COSTUME DESIGN AND FASHION		
Course Code: 21UCD5CT		C.Pr.9 COMPUTER AIDED DESIGN -I		ESIGN -I
Batch 2021 - 2022	Semester V	Hours / Week 6	Total Hours 90	Credits 3

Course Objectives

- To impart computer skill to the students in designing
- To enable the students to acquire knowledge about how to design garment and develop different styles
- To impart knowledge in computerized Pattern drafting, Grading, Marker planning & Marker Efficiency

КЗ	CO1	Applying computer skill in designing
K4	CO2	Analyzing appropriate tool for designing
K5	CO3	Evaluating the efficiency and presentation

Programme	Code: B.Sc.	COSTUME DESIGN AND FASHION		
Course Code: 21UCD609		C.P.9 VISUAL MERCHANDISING		
Batch 2021 - 2022	Semester VI	Hours / Week 6	Total Hours 90	Credits 4

Course Objectives

- To enable the students to know the components of the store
- To impart knowledge on the types of displays
- To impart the skills on selecting materials for successful display

K1	CO1	Remembering the concepts of Visual
		merchandising
K2	CO2	Understanding the concepts of display in store
КЗ	CO3	Applying the techniques of visual merchandising
K4	CO4	Analyzing the materials and techniques to be
		used in visual Merchandising for successful
		display

21UCD6CU

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD6CU		C.Pr.10 COMPUTER AIDED DESIGN- II		
Batch 2021 - 2022	Semester VI	Hours / Week 6	Total Hours 90	Credits 4

Course Objectives

- To impart computer knowledge in Fashion and garment designing
- To understand the various tools and implement in garment designing
- To equip the students with basics of computerized pattern making and grading

КЗ	CO1	Applying computer skill in designing
K4	CO2	Analyzing appropriate tool for designing
K5	CO3	Evaluating the efficiency and presentation

21UCD6CV

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code:21UCD6CV		C.Pr.11 FASHION ACCESSORY DESIGNING		
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	VI	5	75	3

Course Objective

- To impart knowledge on Fashion Accessories.
- To provide opportunity for skill development in designing accessories and jewelry.
- To bring out Students Creativity in designing fashion accessories.

КЗ	CO3	Applying different techniques to prepare fashion
		accessories
K4	CO4	Analyzing the product, design and patterns
K5	CO5	Evaluating the style and price

21UCD6Z1

Programme Code:18		COSTUME DESIGN AND FASHION		
Course Code:21UCD6Z1		PROJECT WORK- FASHION PORTFOLIO PRESENTATION		
Batch 2021 - 2022	Semester VI	Hours / Week 6	Total Hours 90	Credits 5

Course Objectives

- To enable the students to design for theme
- To impart the skills on selecting materials for designing and construct the garments for the same
- To enable students to prepare and present portfolio

КЗ	CO1	Applying designing skills for personality and occasion
K4	CO2	Analyzing the techniques used for presentation
K5	CO3	Evaluating the overall presentation

21UCD1AL

Programme Code: 18		COSTUME D	ESIGN AND FASH	ION
Course Code: 21UCD1AL		ALLIED.Pr.1-FASHION SKETCHING		
Batch	Semester	Hours / Week Total Hours Credit		Credits
2021 - 2022	II	5	75	5

Course Objectives

- To enable the students to understand different sketching mediums.
- To enable the students to gain practical skill in rendering fabric texture.
- To enable the students to gain skill in drawing free hand croquies
 Course Outcomes (CO)

КЗ	CO3	Illustrating different features by using various			
		mediums and shading Techniques			
K4	CO4	Applying garment detailing techniques			
K5	CO5	Evaluating the presentation of the uniqueness			

21UCD2AM

Programme Code : 18		COSTUME DESIG	N AND FASHION	
Course Code: 21UCD2AM		Self Allied Pr.2 SU	RFACE ORNAMEN	TATION
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	I	5	75	5

Course Objectives

- To impart practical knowledge in various surface ornamentation techniques
- To equip the students to analyze suitable surface ornamentation used on different product

КЗ	CO1	Applying different forms of surface embellishment techniques
K4	CO2	Analyzing suitable fabric embellishments for end products
K5	CO3	Evaluating material consumption and cost of the product

21UCD3AN

Programme Code: 18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD3AN		Allied Pr.3: DRAPING FUNDAMENTALS		UNDAMENTALS
Batch 2021 - 2022	Semester III	Hours / Week 6	Total Hours 90	Credits 5

Course Objectives

- To enable the students to understand the concept of draping
- To enable the student to develop the skill in making patterns through draping.
- To acquire the knowledge in interpretation of the design.

КЗ	CO1	Implementing three dimensional design ideas through		
		draping of muslin on a body form		
K4	CO2	Analyzing the process of positioning and pinning fabric on		
		a dress form to develop the structure of a garment design		
K5	CO3	Evaluating the final appearance		

21UCD4A1

Programme Code : 18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD4A1		Allied P.1: BOUTIQUE MANAGEMENT		
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	IV	6	90	5

Course Objectives

- To managing a small-scale business establishment
- To implementation of design and marketing their brands
- To understand the marketing research and promotion

K1	CO1	Remembering the fundamentals of fashion design
K2	CO2	Understanding the concepts of boutique management
КЗ	CO3	Applying the new ideas for a business
K4	CO4	Analyzing the market research for promoting business

MAJOR ELECTIVE PAPERS

Programme Code:18	COSTUME DESIGN AND FASHION			
Batch	Major Elective Pr:	Hours/Week	Total Hours	Credits
2021 - 2022	HOME FURNISHING	5	75	5

- To enable students to gain skill in designing home furnishing
- To impart skill in construct different household products
- To gain knowledge in material consumption and estimating the cost of soft furnishing

КЗ	CO1	Implementing different patterning designs and layout
K4	CO2	Applying material, colour, texture, surface embellishment
		suitable for the products
K5	CO3	Examining the material consumption, cost, finishing aspects of
		the products and finished product

Programme Code: 18	COSTUME DESIGN AND FASHION			
Batch 2021 - 2022	Major Elective Paper : FABRIC CARE	Hours/Week 5	Total Hours 75	Credits 5

- To impart knowledge on clothing care Practices
- To acquaint the students with the knowledge of care symbols
- To enable them know about care label symbols used to maintain different types of fabric.

		Outlining the general care given to common textile items or
K1	CO1	recalls the symbols of common care.
K2	CO2	Understanding the proper care and simple laundry of fabric,
		clothes and household articles.
КЗ	CO3	Applying appropriate clothing care practices
K4	CO4	Analyzing the suitable laundry methods for different fabrics

Programme Code: 18	COSTUME DESIGN AND FASHION			
Batch 2021 - 2022	Major Elective Paper : HISTORIC COSTUMES AND TEXTILES OF INDIA	Hours/Week 5	Total Hours 75	Credits 5

- To impart knowledge about of historic costumes of India
- To acquaint students with different types of traditional Embellishment used.
- To enhance the students' knowledge regarding accessories and Jewellery of different status of India

K1	CO1	Recollecting the traditional fabric Embellishment techniques
K2	CO2	Differentiating the culture and state costumes of India
К3	СОЗ	Applying the knowledge of traditional garment Designing
K4	CO4	Analyzing the outfits states of India

Programme Code: 18	COSTUME D	ESIGN AND FAS	SHION	
Batch 2021 - 2022	Major Elective Paper- FASHION FORECASTING	Hours/Week 5	Total Hours 75	Credits 5

- 1. To enable the students to Understand fashion frameworks.
- 2. To develop a holistic understanding of trend in a global setting.
- 3. To Increase their abilities in applying forecasting skills.

K1	CO1	Remembering the trend forecasting terminologies		
K2	CO2	Understanding of fashion trends in both visual and written form		
К3	CO3	Applying to real-life business market or professional practices for each of the forecasting disciplines		
K4	CO4	Analyzing the past and present influences and forecast future influence		

Programme Code: 18	COSTUME DESIGN AND FASHION			
Batch 2021 - 2022	Major Elective Paper- COMPUTERS IN TEXTILE INDUSTRY	Hours/Week 5	Total Hours 75	Credits 5

- To enable the students to Understand the computers and devices used in garment industry
- To impart a knowledge in weaving pattern developing software
- To understand the computer in manufacturing

K1	CO1	Remembering the concepts of computer application	
K2	CO2	Understanding the application of software	
К3	CO3	Applying appropriate software in garment industry for designing	
K4	CO4	Analyzing the creation	

Programme Code: 18	COSTUME DESIGN AND FASHION			
Batch 2021 - 2022	Major Elective Paper: ORGANISATION OF GARMENT UNIT	Hours/Week 5	Total Hours 75	Credits 5

- •To develop entrepreneurship skills among the students
- •To familiarize the students with the process and procedure of setting up new enterprises.
- To impart knowledge about various institutions supporting entrepreneur.

K1	CO1	Remembering the concepts in entrepreneurship and
		export
K2	CO2	Understanding the method to improve working condition
		and productivity
КЗ	CO3	Executing export order procedure
K4	CO4	Analyzing SWOT of the textile unit

SKILL BASED SUBJECT

21UCD3S1

Programme Code : 18		COSTUME DESIGN AND FASHION			
Course Code: 21UCD3S1		SKILL BASED SUBJ COMMUNI		ON	
Batch	Semester	Hours / Week	Total Hours	Credits	
2021 - 2022	III	2	30	3	

Course Objectives

- To the Students with effective communication tools required in the Fashion business
- To acquire the skills for effective communication.
- To enable students to gain knowledge about the opportunities in fashion industry.

K1	CO1	The students are qualified with viable communication solutions for
		Fashion industry.
K2	CO2	Understanding the knowledge, concept base and skill.
КЗ	CO3	Applying appropriate skill in the required field.
K4	CO4	Analyzing their field of interest in fashion industry.

21UCD4SL

Programme Code : 18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD4SL		SKILL BASED Pr 1 –COMPUTERS IN FASHION DESIGN		
Batch 2021 - 2022	Semester IV	Hours / Week 2	Total Hours 30	Credits 3

Course Objectives

- To impart basics of computer applications.
- To help students to acquire knowledge about how to mail and prepare a presentation
- To enable the student to understand the Corel draw application in designing.

КЗ	CO1	Applying the computer knowledge for communication
K4	CO2	Analysing the appropriate tools for working
K5	CO3	Evaluated the presentation

21UCD6SM

Programme Code : 18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD6SM		SKILL BASED S	UBJECT Pr. 4 -I	BEAUTY CARE
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	VI	2	30	3

Course Objectives

- To enable the students to gain knowledge about personal grooming.
- To enable the student to develop knowledge in dressing and makeup to the etiquettes
- To the student makeup to the etiquettes

К3	CO3	Applying suitable makeup for occasion
K4	CO4	Analyzing right procedure for personalities
K5	C05	Evaluating overall appearance

EXTRA DEPARTMENTAL COURSE

21UCD5X1

Programme Code : 18		COSTUME DESIGN AND FASHION		
Course Code: 21UCD5X1			IENTAL COURSE- I DESIGNING	FASHION
Batch	Semester	Hours / Week	Total Hours	Credits
2021 - 2022	V	2	30	3

Course Objectives

- To impart Knowledge in Fashion designing concepts.
- To enable students gain Knowledge in Wardrobe planning and scope of fashion designing.

K1	CO1	Remembering the fashion terminologies
K2	CO2	Understanding the fashion design and concepts
К3	C03	Applying the elements and principles of design in designing concepts
K4	CO4	Analyzing the Wardrobe planning for different age groups